

FLORIDA YOUTH SOCCER ASSOCIATION 2005 – 06 REGION C CUP COMPETITIONS RULES AND REGULATIONS

1. COMPETITIONS AVAILABLE

The FYSA is sanctioning Regional Cup competition in each of the categories listed below.

<u>AGE CATEGORY</u>	<u>BOYS (Mixed)</u>	<u>GIRLS</u>
Under 18/19	X	X
Under 17	X	X
Under 16	X	X
Under 15	X	X
Under 14	X	X
Under 13	X	X
Under 12 (8 v 8)	X	X
Under 11 (8 v 8)	X	X
Under 10 (6 v 6)	X	X
Under 9 (6 v 6)	X	X

These competitions are open to any qualified team not entered in Florida State Cup or District Cup.

2. DATES OF COMPETITION

Early Application Deadline Dec 15, 2005

Withdrawal Deadline – lose entry fee Jan 5 -- 15, 2006

Withdrawal Penalty – lose entry fee & \$300 Fine Jan 16 – 29, 2006

Withdrawal Penalty – lose entry fee & \$600 Fine Jan 30 – 1st Match

NO SHOW – lose entry fee & 600 fine & \$300 per game After your first scheduled match

Roster Freeze Feb 7, 2006
(in state office)

Regional Cup March 25 & 26, 2006

3. LACK OF COMPETITION

The Region Cup Committee reserves the right to determine if a competition will be offered. If no competition is offered, then those teams that did enter will be given the option of entering a higher age category or the return of their entry fee.

4. GENERAL RULES OF ELIGIBILITY

Teams, players, officials, and managers will conform in this competition to all rules and regulations contained in the Constitution and Bylaws and guidelines of the Florida Youth Soccer Association, and as presented herein. In the event of conflict, rules herein shall have precedence.

A. Team Requirements

- (1) Team is properly registered by the Florida Youth Soccer Association and is in good standing with all dues and fees paid.
- (2) **Each team is allowed a maximum of five (5) previously rostered players. All players must play on their primary registered/rostered team.**
- (3) U9 , U10, U11 & U12 teams may not have more than fourteen (14) players; and U13 thru U16 teams will not have more than eighteen (18) players and U17 and U19 may not have more than twenty-two (22) players rostered by the roster freeze date.
- (4) Team may not enter any other Florida Youth Soccer Association Cup Competition during this seasonal year.
- (5) However, **NO STATE CUP PLAYERS ARE ELIGIBLE TO PLAY ON REGION CUP TEAMS.**
- (6) Acceptance of team into this competition does not, by that acceptance, confer unchallenged eligibility.

B. Players/Coaches Requirements

- (1) Players/coaches must have valid, verified **USYS Permanent Passes** and will only be allowed to participate in any game of this competition with that laminated player pass, with picture attached and proper signatures affixed.
- (2) Once a player has participated in a Cup game, he or she is Cup Bound to that team and may not play on another Region Cup team.
- (3) A maximum of four (4) rostered coaches may be on the players sidelines during any Cup game. They must have a valid coach's pass.
- (4) U9 & U10 must have a minimum of four (4) players to play the match. U11 and U12 must have a minimum of six (6) players to play a match. U13 and up must have a minimum of seven (7) players to play a match.

5. FEES AND FINES

A. Fees

- (1) An entry fee of \$275 will be submitted with each U9 and U10 team application. An entry fee of \$350 will be submitted with each U11 and up team application. This is a non-refundable entry fee.

B. Non-Performance and Forfeiture Fine

- (1) The following actions shall constitute non performance and forfeit:
 - a. withdrawal from the tournament after the posted deadline date, or
 - b. failure to show for a scheduled game, or
 - c. failure to pay required referee fees.
- (2) Teams may be fined up to \$1,100.00 for a forfeit of the tournament after the deadline. A team will be fined \$100.00 for each individual game forfeited. **If notification of forfeit is not given 7 days prior to the game, an additional fine of \$300.00 will be given.** A team that drops after the withdrawal deadline may be required to post a bond of \$500.00 in future years. The club may be required to post the bond in future years with a maximum of \$1000.00 to cover all entrants.
- (2) Notification of a team(s) inability to play must be received **IN WRITING** by the Cup Chair (Vice President, Region D) **by January 16, 2006** to avoid a forfeiture fine.
- (3) All forfeits will be assigned a score of 3-0.

6. ENTRY APPLICATION MEETING

A fully completed, TYPED Region Cup Entry Form and accompanying entry fee must be delivered to the District Commissioner or Region VP.

7. OPERATION OF THE CUP COMMITTEE

The Region Cup competition will be under the jurisdiction of the Region Cup Committee. The Committee reserves the right to any final decision with regard to rule interpretation and to the completion of this competition which will include, but not be limited to, drawing for grouping, selection of tournament sites, scheduling of referees, eligibility of teams or players, fines or forfeitures, selection of awards, sponsorships and promotions.;

A. The Regional Cup Committee Shall Consist of:

Regional Vice President (Chair)
District Commissioners

B. Tournament Format

Tournament shall consist of group play. Standings in a group will be determined by:

GAME POINTS: 5 points for a Win
 2 point for a Tie
 1 point for a Shut out WIN
 0 points for a Loss
 Forfeit recorded at 3-0 score

***** No shut-out pts. awarded for forfeit *****

If two or more teams are tied on points based on the above at the end of group play, the advancers will be determined based on the following tie breakers:

TIE BREAKERS: A Head to head competition; if no clear winner then
 B. Net goal differential (max 3 per game); if no clear winner then
 C. Goals scored up to a maximum of three (3) goals per game.
 D. Least goals allowed; (max 3 per game) if no clear winner then
 E. Kicks from the penalty mark per FIFA rules

8. TEAM CHECK-IN PROCEDURE

The following information is required to be presented at check-in. Coaches and/or team managers with incomplete information will not be allowed to check-in

- a. Check-in shall begin approximately one (1) hour prior to game time.
- b. A coach and/or team manager should present player passes (in alphabetical order), and medical releases to the Site Director(s) for check in prior to game commencement.
- c. Players are not required to be present for check-in.
- d. A coach and/or team manager will supply a written list of uniform numbers for the official roster.
- e. Coaches/team manager will receive tournament patches and any updates in the schedule at the time of check-in. It is the coach's responsibility to insure their team reports to the correct site and fields for their scheduled game time.

9. PRE-GAME PROCEDURE

Before games may begin:

- A. A team shall be allowed a fifteen (15) minute grace period from the scheduled game time before awarding the game to their opponent. This forfeit will be awarded a 3-0 score. Failure to play scheduled matches will automatically require payment of the prescribed forfeiture fine.
- B. Prior to the game, the manager/coach will provide the site director with the player and coaches' passes and medical releases. **NO PASS, NO PLAY.** The site director will have a copy of the state roster. A manager/coach will advise the site director of any player(s) not present of whom are ineligible to play, including but not limited to those players serving suspensions and those players wearing casts. A coach who plays an ineligible player will be suspended for the remainder of the tournament and may be prosecuted in accordance with Section 401.2 of the FYSA rules.
- C. The referee will verify the identity of the player with player pass, and collect the player and coaches' passes of those who are to participate in the game and give them to the assistant referee for safe keeping during the game.
- D. Only at this pre-game procedure may a player be challenged by an opposing manager/coach. Challenged player(s) will be noted by the referee on the Referee Game Report, but will be allowed to participate in the game (if player has a valid, verified player pass and is on the roster). A challenged player does not constitute a game protest but may serve as the basis for protest should one be submitted.
- E. In no event will a referee allow a player to participate without a valid, verified player pass or without required protective equipment. **NO PASS, NO PLAY...**
- F. In NO event will a referee allow a player with any type of cast to play or any type of jewelry.
- G. A player who arrives at the playing field after the start of the game may enter the game after: (i) showing his player pass to opposing coach/manager, and (ii) showing his pass to and being checked by referee. This player may be challenged at this time only.

G. A coach and three assistants are the only adults allowed on the team side of the field, provided each has a valid coaches' pass.

9. LAWS OF THE GAME

All games shall be in accordance with the FIFA Laws of the Game except as modified below:

LAW I - The Field of Play: The field of play may be reduced to minimum dimensions:

Age Group U 9/10 and U11/12 will play 6-a-side and U11 will play 8-a-side, in accordance with recommendations in the FYSA coaches' handbook.

LAW II - The Ball: The size of the ball will be as follows:

Age Groups	Size No.	Circum. In.	Weight (oz.)
U13 - U19	#5	27-28	14-16
U9 - U12	#4	25-26	12-13

LAW III - Number of Players: Substitution shall be unlimited. Substitutions may be made only upon notification of the referee through the assistant referee and with the referee's permission at the following times.

- a. Prior to a throw-in in your favor
- b. Prior to a goal kick by either team
- c. After a goal by either team
- d. At the beginning of second half or overtime periods
- e. At the referee's discretion:
 - 1. Attention is called to LAW III (5)(B) - AThe substitute shall not enter the field until the player he is replacing has left, and then, only after receiving a signal from the referee.
 - 2. Any suspended player/coach must leave the player sideline and immediately report to the site director.

LAW IV - Player's Equipment: Player's equipment shall meet these additional requirements:

- a. All players will wear shin guards under the socks.
- b. Teams will wear uniforms of a matching design and color with unique numbers on backs.
- c. In the event of conflicting team uniform colors, the designated home team will be required to change to a color accepted by the referee,
- d. Jewelry, headbands, bandannas, braided beads, hard-billed hats or other items deemed hazardous or adornment not in the spirit of the game are prohibited.
- e. **NO CASTS**

LAW V - Referees: Referees shall complete the Referee Game Report following the game and return passes and report to the site director immediately following the game.

LAW VI - Assistant Referees: Two (2) assistant referees will be used. In the event an assigned assistant referee fails to appear, the coach/manager of the two teams must find and agree on a suitable alternate. The game will be played as scheduled and will be deemed official.

LAW VII - Duration of the Game: The duration of the game will be as follows:

Age Group	Halves	*Overtime
U17-U19	2 x 45 = 90	2 x 10 = 20
U15-U16	2 x 40 = 80	2 x 10 = 20
U13-U14	2 x 35 = 70	2 x 10 = 20
U12	2 x 30 = 60	2 x 10 = 20

ALL OVERTIME PERIODS will be played in full. If no winner is decided in overtime, then penalty kicks will be taken in accordance with the laws of the game.

U11	2 x 30 = 60	Go directly to PK's.
U9-U10	2 x 25 = 50	Go directly to penalty Kicks at 10-yard line.

ANY MATCH IN WHICH THE GOAL DIFFERENTIAL IS SIX (6) AND ONCE THE WHISTLE BLOWS FOR THE SECOND HALF, THE GAME SHALL BE DECLARED COMPLETED AT THAT POINT. AT ANY TIME IN THE 2ND HALF THE GOAL DIFFERENTIAL REACHES EIGHT (8) THE MATCH SHALL BE DECLARED COMPLETED.

10. CONTROL OF SIDELINE CONDUCT

Players, reserve players, managers, coaches, assistant coaches, and fans are expected to conduct themselves in the letter and spirit of The Laws of the Game. The tournament directors have the authority and responsibility to remove any person(s) from the site for abuses to good conduct, in addition to any specific disciplinary actions brought about by other authority. In addition to the rules of good manners, these rules will apply to this tournament:

- A. The tournament site director will designate one sideline to be for the sole use of players listed on the game rosters, and three coaches/managers from each team, with one team occupying one side of midfield and one team the other. While the game is in progress, the coaches/managers and reserve players must remain within their respective technical areas.
- B. The tournament site director will designate the opposite sideline for spectators and fans.
- C. A restraining line of contrasting color from the touchline will be drawn for four (4) yards from the touchline and all sideline viewers must remain outside of that line.
- D. Coaches/managers will be responsible for behavior of their fans, players and coaches.

11. POST-GAME PROCEDURES

We ask that as a mutual courtesy, both teams congratulate each other for a game well played.

- A. Referees will insure the return of all player passes and the tournament roster to the administrative area.
- B. The coach/manager of both teams will insure that the sideline area is clean and that all trash is in containers.
- C. Each coach will verify & sign the game report after each game. Scores will be posted with the site director(s). **Each coach must verify these scores after each game.** If a game report has been signed by both coaches, the score will stand as posted at the completion of each tournament round. Once the scores have been posted on the website, they will not be changed.

- D. Player passes are to be picked up by the coach at the completion of each weekend. If passes are left at the site, they will be mailed to the coach and the respective club will be billed \$15.

12. DISCIPLINE/PROTEST COMMITTEE

The Discipline Committee will consist of the Regional Vice President and three (3) District Commissioners who are not from the districts that are party to the discipline under review. The Committee will review and rule on all reports of unacceptable conduct by players, coaches/managers, spectators, and all protests properly submitted. Notwithstanding rulings by this Committee:

- A. ALL Discipline/Sanctions imposed will follow FYSA guidelines
B. Depending on the severity of the unacceptable conduct, the Discipline Committee will impose suspensions in accordance with FYSA Rules Section 500.

13. PROTESTS

Protests can only be submitted by a staff listed on the state roster for a team involved in the disputed game. The Region Cup Discipline Committee will rule on all protests. For a protest to be considered, the following procedure will be used:

- A. No protests on referee calls will be accepted. No protest or appeals of game outcomes. May challenge a player, see rule 8D.
• VIDEOTAPES are inadmissible.

Written notification of Intention to protest along with the
Protest fee must be given to the tournament site director
Within 2 hours after the completion of the game being
Protested.

- B. The protest fee of \$400 submitted by cash, cashiers check or money order payable to Region C must accompany the protest letter. Protest fees are NON-REFUNDABLE

C. The Region Vice President will provide verbal notification of the decision within 72 hours after the completion of the last game for the entire weekend (every site included). The protest decision will be provided by email no later than 5pm of the third (3rd) day after the applicable region cup weekend.

- D. **ALL REGION CUP COMMITTEE DECISIONS ARE FINAL!!!!!!!!!!!!!!**

14. EXTERNAL CONDITIONS, WEATHER, ETC.

In the event unusual conditions necessitate rescheduling, curtailment or cancellation of games, the Region Cup Committee shall have absolute authority to make these changes to best serve the interests of the tournament as a whole, keeping in mind the need to successfully identify winners by a certain time period.

Unfinished games will be replayed provided neither team is at fault and the second half of play has not begun. If first half has been completed and the game cannot be resumed or completed, the Committee will within a reasonable amount of time deem the game complete.

15. AWARDS CEREMONIES

- A. Awards will be presented to each player of the winning team if there are less than 5 teams in the age bracket. If there are 5 or more teams then both the runner-ups and the winners will receive awards.

16. GENERAL

- A. The Region Cup Committee and/or FYSA will not be responsible for any expenses incurred by any team due to the cancellation in part or in whole of this tournament, or for any travel incidental to competition.
B. The Region Cup Committee interpretation of the foregoing rules and regulations shall be final.
C. The Region Cup Committee and/or FYSA reserve the right to decide on all tournament matters.
D. Region Cup Committee members are as follows:

Vice President, Region D
Region D Cup Chair
Tessie D. Goicochea
603 Krystal Lane
Lynn Haven, Florida 32444
850-265-6054
tgoicochea@fysa.com

District Commissioner, D-1
Laura Moran
lmoran@fysa.com

District Commissioner, D-2
Lisa Fulmer
lfulmer@fysa.com

District Commissioner, D-3
Chester Hudson, Jr.
chudson@aol.com

District Commissioner, D-4
Geri Kohler
gkohler@fysa.com

- E. **ALL QUESTIONS THAT CONCERN REGION CUP MUST BE ADDRESSED TO THE REGION D Vice President:**

tgoicochea@fysa.com