



### **Scheduling Parameters & Minimum Standards**

- Hosting teams must confirm match details at least 2 weeks prior to the match taking place.
  - Instructions on how to self-schedule your home matches can be found here:  
<https://support.gotsport.com/how-to-self-schedule-as-a-coach/manager>
  - This includes the kickoff times & venue information
  - Teams who do not input the match information within 2 weeks are subject to a \$50 fine.
- **Scheduling – Start Times:**
  - Matches may not begin earlier than 9AM unless both teams agree within the GotSport chat.
  - For matchups where opponents are 150 miles apart or more, games may not start any earlier than 10AM unless an earlier kickoff time is agreed upon by both teams.
- **Scheduling – End Times:**
  - Matches on a Saturday may not begin later than 6pm unless both teams agree within the GotSport chat.
  - Matches on a Sunday may not begin later than 4pm unless both teams agree within the GotSport chat.
- **Scheduling Communication:**
  - Clubs must communicate with each other prior to entering kickoff times to avoid coaching conflicts.
  - Teams will be required to respond to all requests within 48 hours if the message being sent. Teams who do not respond within this timeframe are subject to a \$100 fine.
- **Hosting Minimum Standards**
  - Teams hosting a match must meet the following standards:
    - Provide benches for both teams
    - Ensure fields are safe & properly lined
    - Provide corner flags
    - Anchored goals with the correct size (24ft W x 8ft H)
  - Teams who do not meet these standards are subject to a \$100 fine.